

Promoting Community-Based Simulation Development Workshop Admissions Criteria

This document provides detailed information on the admissions criteria for the Promoting Community-Based Simulation Development Workshops for humanitarian workers in Jordan, funded by the [Fund for Innovation and Transformation](#) (FIT), Inter-Council Network (ICN), and Global Affairs Canada (GAC).

Overview of the Application Process:

Admission is competitive, based on the number of applications received. Space is available for 30 English-speaking participants and 30 Arabic-speaking participants.

Because of the large number of spaces available, interested applicants who do not meet all of the admissions criteria are still strongly encouraged to apply.

Workshop Structure:

Phase 1: Online Training Sessions

- February - April 2021

Phase 2: Simulation Development and Mentoring

- May - July 2021

Phase 3: Simulation Delivery

- August - September 2021

Online Training Sessions:

English Sessions:

1. February 15 – March 17 (Mondays and Wednesdays)
2. March 9 – April 8 (Tuesdays and Thursdays)

Arabic Sessions:

1. February 14 – March 16 (Sundays and Tuesdays)
2. March 8 – April 7 (Mondays and Wednesdays)

Application Deadline:

February 15 start date: application deadline February 1

March 8 start date: application deadline February 22

Overview of Commitments:

The three phases of the simulation development workshop will take place between February 2021 and October 2021.

Participants are expected to demonstrate:

- Willingness to invest 15 hours in learning about simulation design and game-based learning.
- Interest in designing a simulation relevant to their training needs, with the guidance and support of simulation design experts.
- Commitment to implementing a simulation, with the support of expert facilitators.

Phase 1: Online Training Sessions

- Workshops will consist of 10 hours of online instruction: 2 one-hour sessions per week, over five weeks.
- Participants will be expected to complete 20 minutes of self-guided learning per week. Self-guided learning will involve the creation of a simulation design template, completed in teams over the course of the online training sessions.
- Workshops will be online and will require access to a computer.
- Participants will complete a baseline survey.

Phase 2: Simulation Development

- Participants will design an educational simulation game, with the guidance and support of a simulation design expert.

Phase 3: Simulation Delivery

- Participants will run a simulation for their organization, with the support of expert simulation facilitators.
- Participants will complete an evaluation of the learning outcomes of their simulation design.

Applicant Profiles:

- Applications should be prepared by teams of 2–5 colleagues from a single organization.
 - Applicants are able to apply individually, but please contact the admissions team in advance to confirm workload and commitment.
- At least one team member should have experience and training in gender equality / gender-transformative work.
 - It is recommended (but not required) that at least one team member has 2–3 years of experience and is able to train other team members in gender equality / gender-transformative work.
- Participants should be prepared to attend 2 one-hour workshop sessions per week and complete 20 minutes of self-guided learning per week.
 - Participants will complete 10 hours total of online instruction, over five weeks.
 - Workshops will be interactive. To take full advantage of the workshops and to fully benefit from the training, participants should be prepared to take part in a range of online activities.

Organization Profile:

Everyone is welcome to apply, but preference will be given to:

- Women-led organizations or projects.
- Community-led organizations or projects.
- Organizations or projects that target:
 - Gender equality / Gender-transformative outcomes
 - Human rights
 - Structural inequality
 - Innovation
 - Participatory humanitarian work.
- Organizations that demonstrate:
 - Commitment to completing the training
 - Interest in game-based learning.
- Organizations that would not otherwise be able to access trainings due to cost, distance, or other access concerns.
- Organizations that are committed to implementing simulations.
- Organizations that are committed to completing monitoring and evaluation (M&E) of simulation implementation (with support).
- Organizations that ensure at least half of the applicants are women (unless they are able to provide a valid reason why not).
- Organizations that ensure diversity of representation (people at early, mid- and late career levels; persons with disabilities; members of racialized groups; etc.).

Simulation Design Proposal:

Applicant teams are asked to submit a simulation design proposal as part of their application. The proposal should identify the training need of their organization or project that will be fulfilled by the simulation. The proposal should demonstrate that participants have given thought to the requirements and expectations of the workshop, including the development and delivery of a simulation.

Note: Participants can modify their proposed simulation design over the course of the workshop as they learn more about simulation design.

Technological Requirements:

Given the restrictions on travel and social gatherings caused by COVID-19, the workshops and simulations will be delivered online. Unfortunately, this introduces basic technological requirements for participation.